



# Secure Autonomous Systems

CSCI 6907/3907 86

Spring 2024

**Prof. Sibin Mohan**

<https://bit.ly/secureauto-spring24>

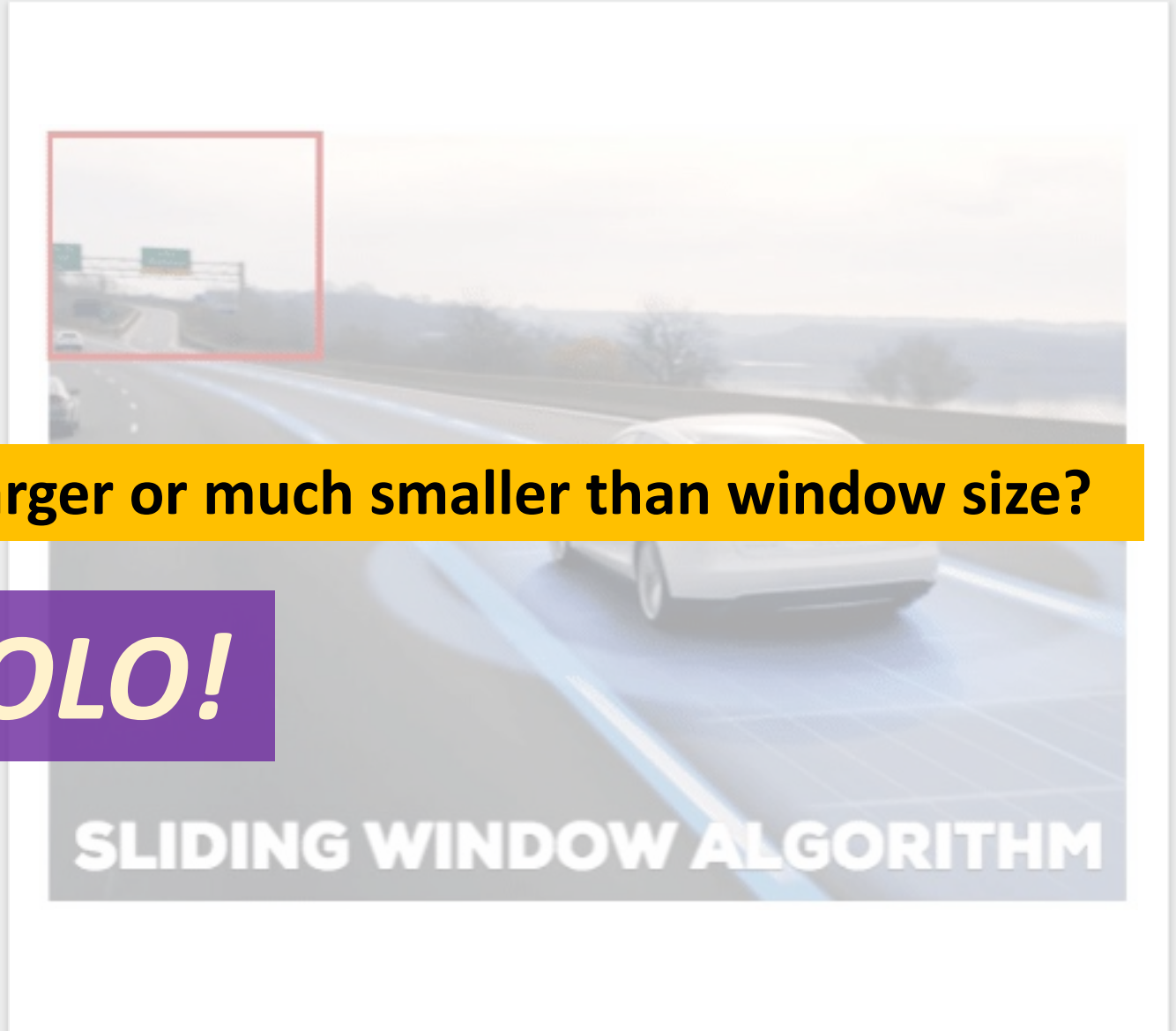


# Cameras | Sliding Window Algorithm

**What about objects much larger or much smaller than window size?**

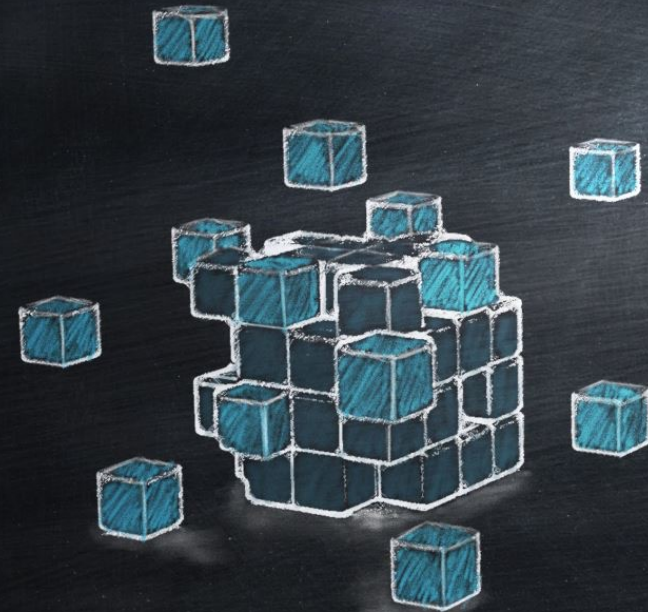
***YOLO!***

**SLIDING WINDOW ALGORITHM**

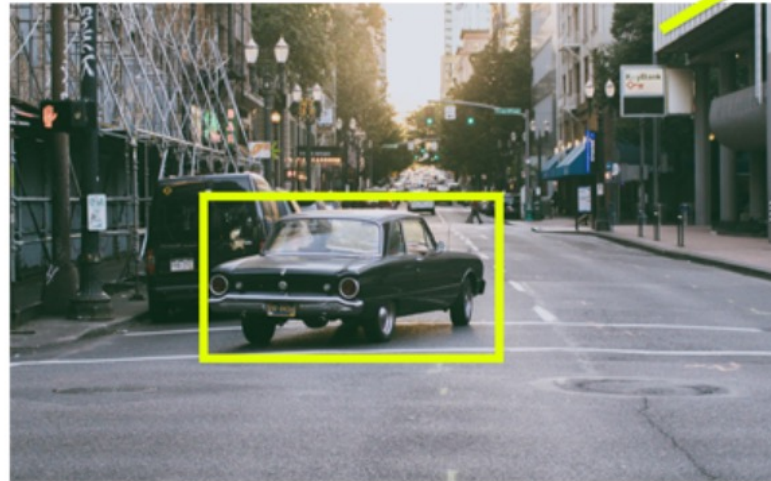


# YOLO

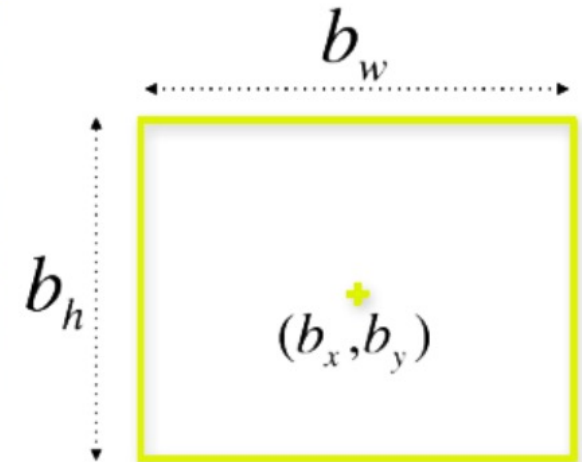
- “**y**ou **o**nly **l**ook **o**nce”
- predict classes+bounding boxes
- in **one** run of the algorithm!
- but, what is being done, in practice?



# Bounding Boxes



$$y = (p_c, b_x, b_y, b_h, b_w, c)$$



**note:** we are **not** trying to find “interesting regions” or “objects” in entire image  
**instead:** we split our image into “**cells**”

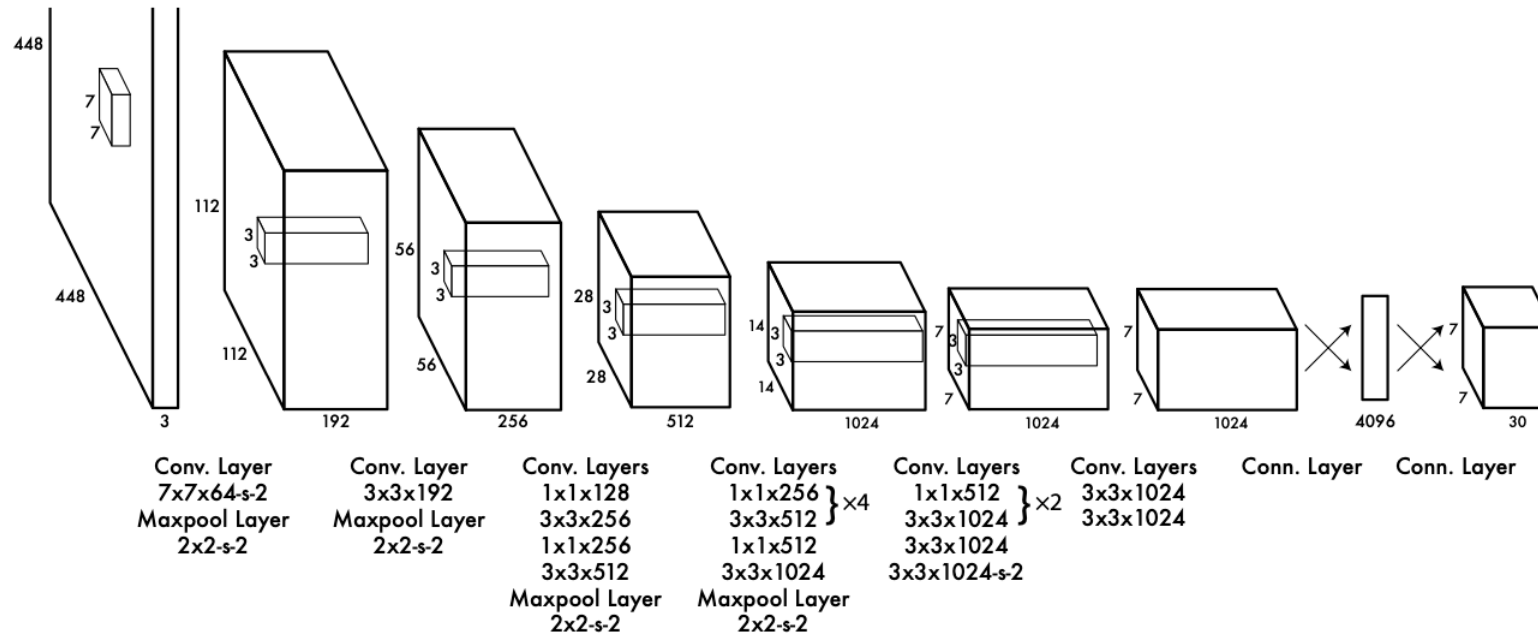
# Cameras | YOLO [contd.]

preprocessed image  
(608, 608, 3)

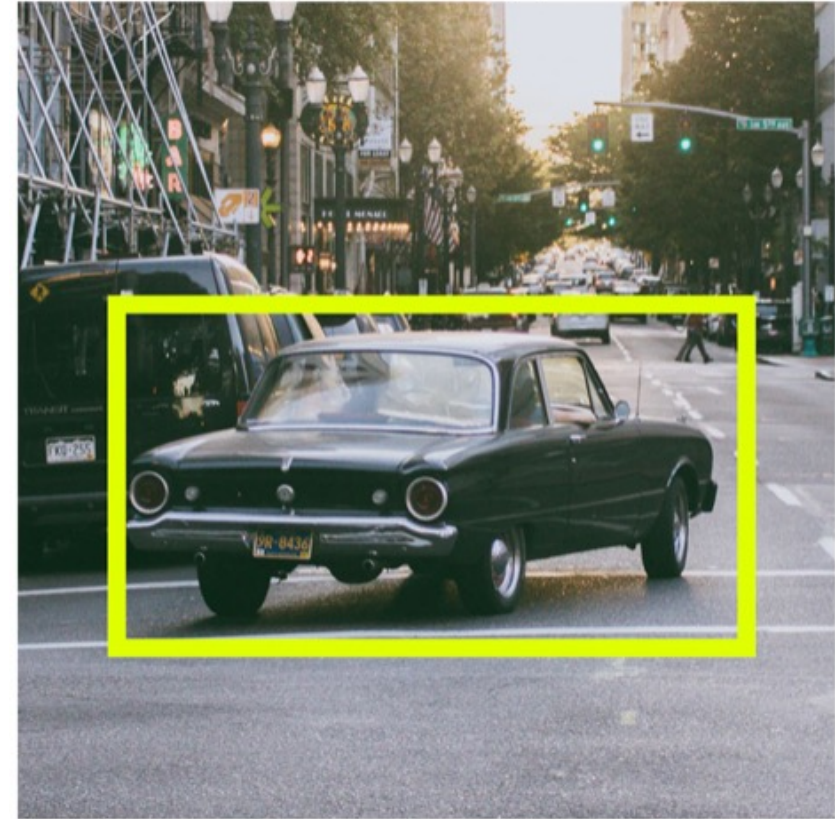
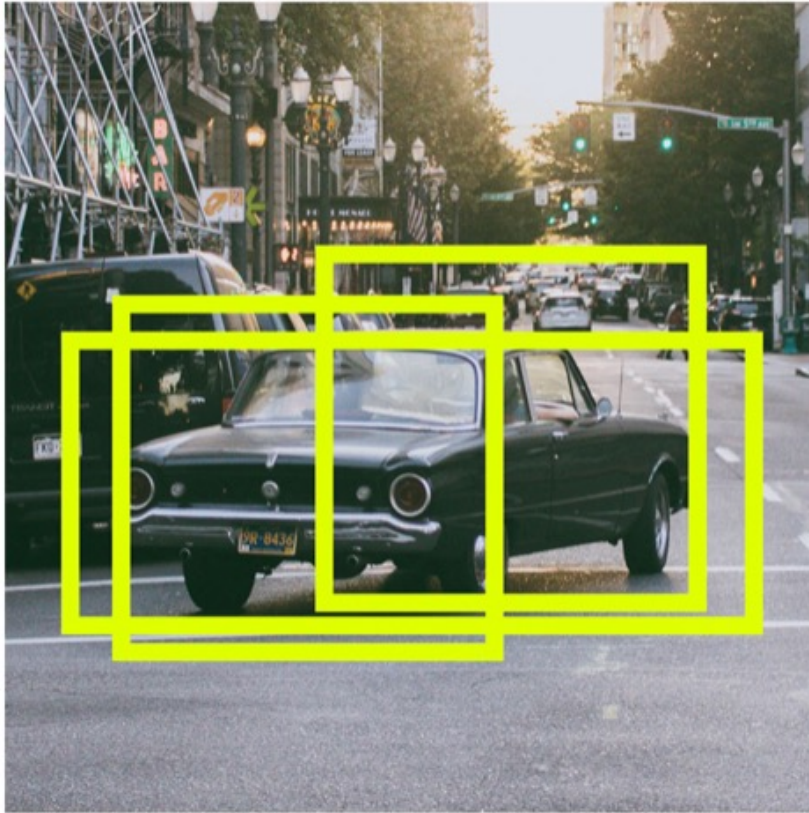


each cell →  
responsible for  
predicting **5**  
**bounding boxes**

# YOLO Architecture



**24** convolutional layers, **2** fully-connected layers



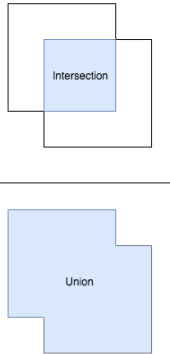
# YOLO | Image Localization

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# YOLO | IoUs

- During training → compare CNN bounding box to **actual** ones
- Cost function, “**intersection over union**” (IoU)

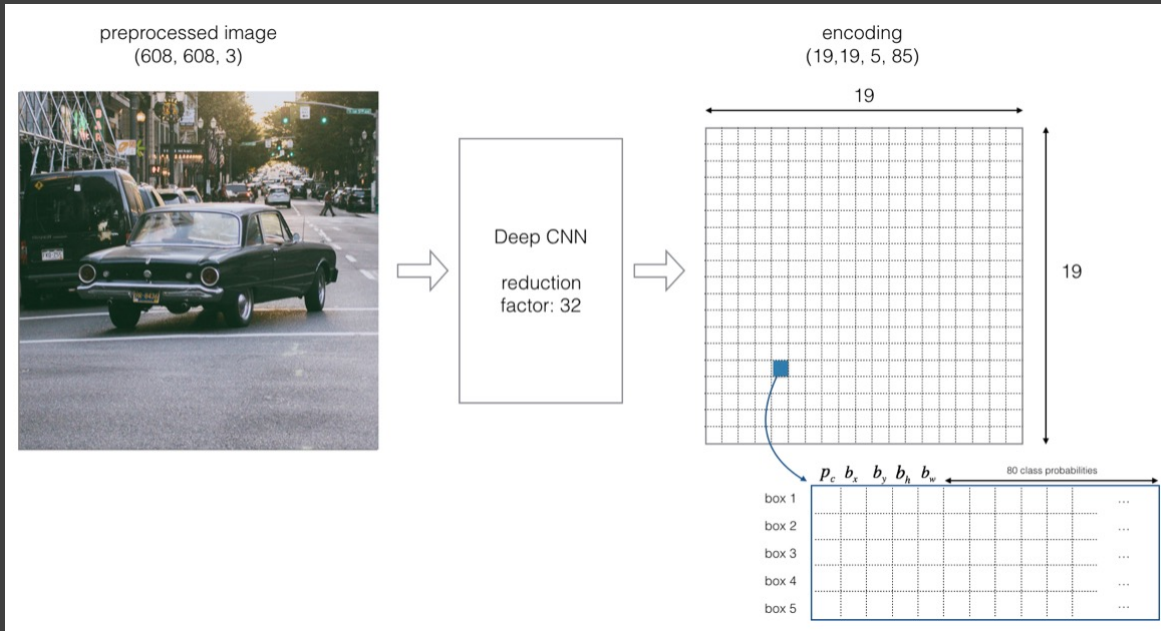
$$IoU = \frac{\text{area of } \mathbf{intersection} \text{ of bounding boxes}}{\text{area of } \mathbf{union} \text{ of bounding boxes}}$$



- If IoU is closer to **1** → better the bounding box

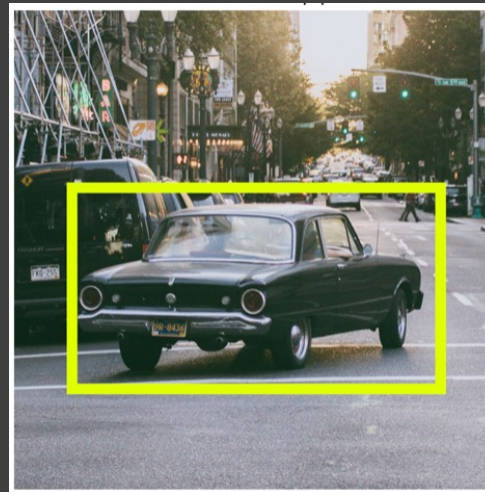
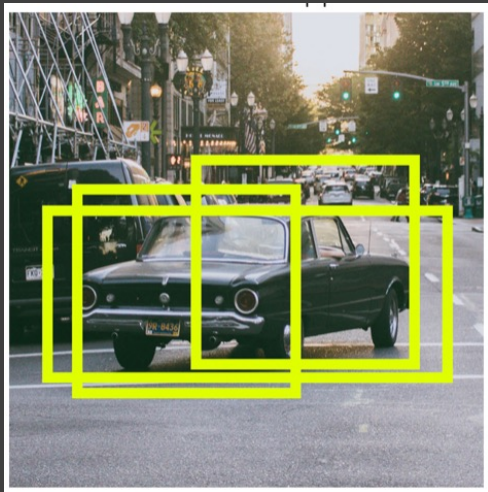






## YOLO | Non-Max Suppression

- Majority of the cells won't have bounding boxes
- Remove boxes with
  - low object probability
  - highest shared area
- **non-max suppression**
  - discard bounding boxes with probability less than threshold  
*i.e.*  $p < 0.5$  or  $0.6$
  - take box with highest prediction value
  - discard/suppress boxes with  $\text{IoU} > \text{threshold}$  with that box  
*i.e.*  $0.5$  or  $0.6$
- suppress boxes that don't have maximum probability



# Attacking Object Detectors?

- training – misclassify objects
- attack the camera – show false image
- attack the objects/environment



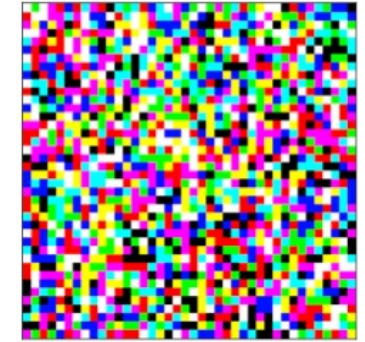
# Attacking Object Detectors?

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- Falsify the **training** set
  - Larger impact
  - Harder to do – less public access
- **Modify objects** being detected
  - Add paint/tape/appendages to cars to that it presents differently
- Attack the **inputs**
  - Add stickers to objects
  - Add extraneous pixels/data to the camera inputs

# Attacking Object Detectors | Example

- Maximize loss of CNN classifier
- Maximize loss of object detector



40x40 patch



# Cameras

- Additional cameras
  - Lane following
  - Traffic signal monitoring



# Stereo Vision

- Problem with regular cameras+YOLO is **2D vision**
- “Fuse” camera data with LiDAR → expensive
- Align **two cameras** and use **geometry**
- **Pseudo-LiDAR**



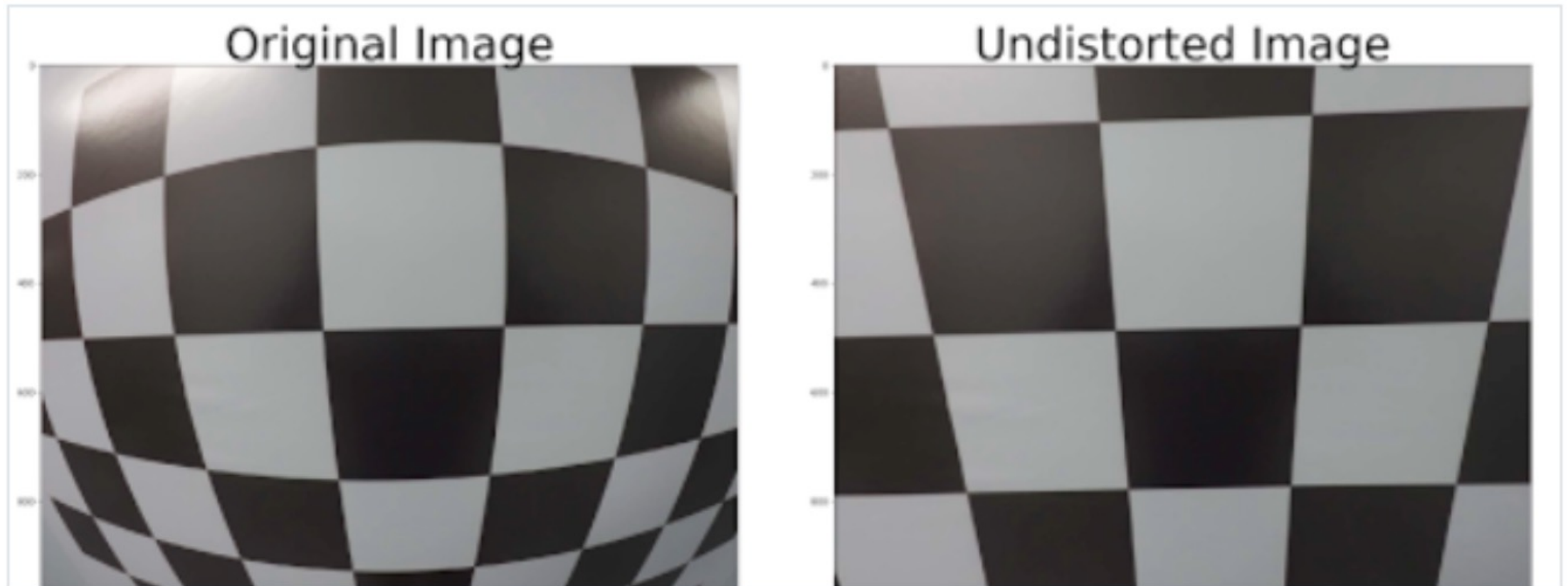
# Stereo Vision

- Retrieve distance of an object using **two cameras** and **triangulation**
  - Stereo calibration
  - Epipolar geometry
  - Disparity mapping
  - Depth mapping
  - Obstacle detection estimation

## Steps

# Stereo Vision | Calibration

Create undistorted images from original camera ones

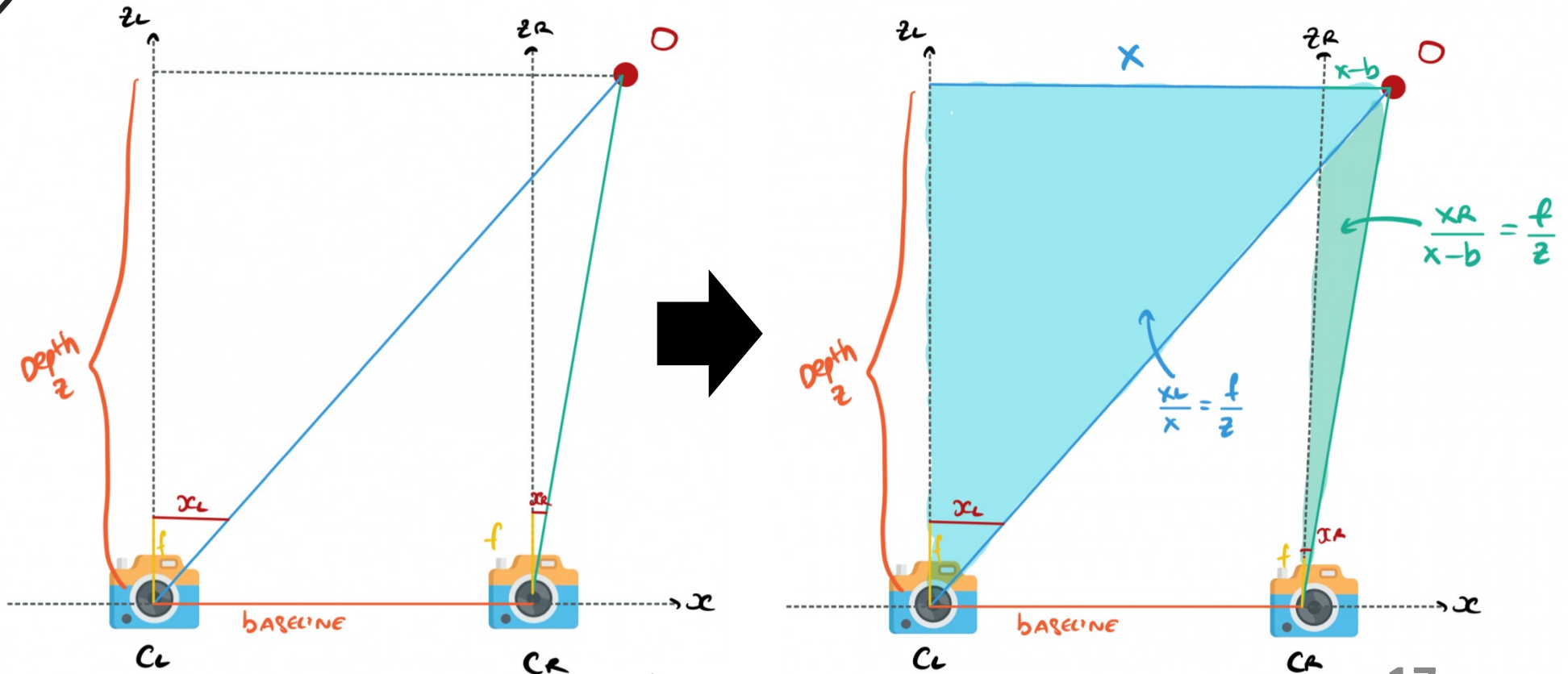




Stereo Vision  
| Calibration  
+ Epipolar  
Geometry

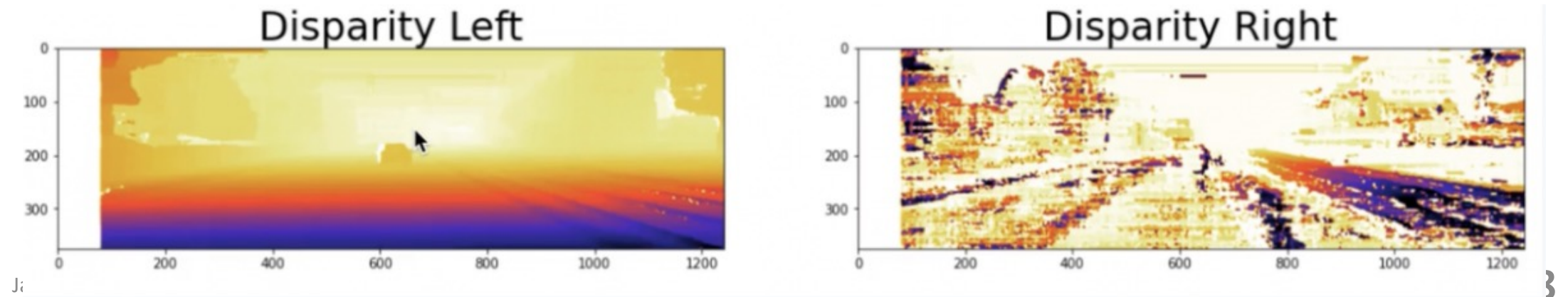
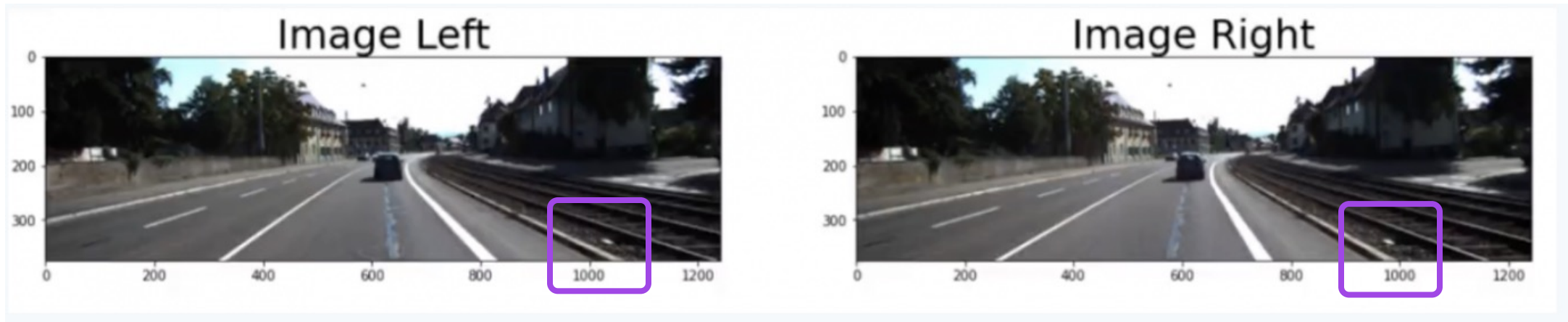
$$Z = \frac{f \cdot b}{x_L - x_R} = \frac{f \cdot b}{d}$$

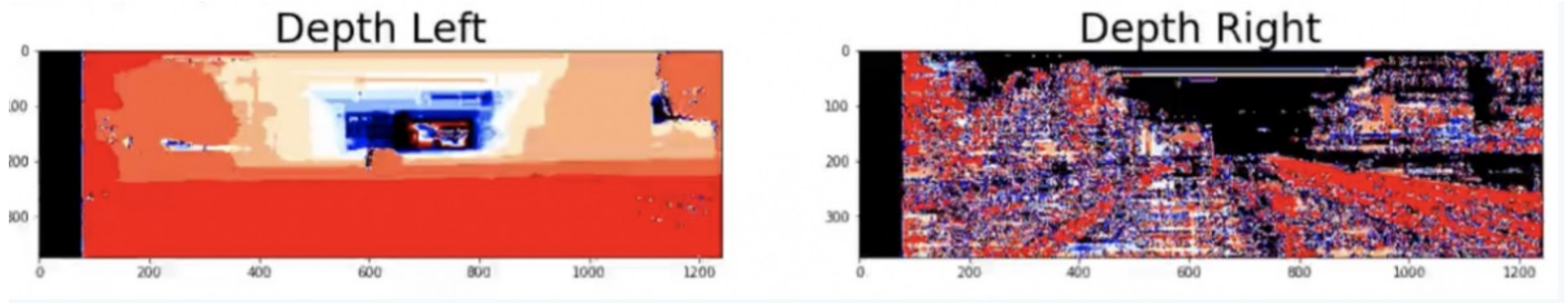
Geometry  
Calculations



# Stereo Vision | Disparity Mapping

- Difference in image location of same 3D point from 2 camera angles





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## Stereo Vision | Depth Map

- **Distance of each pixel** in an image
  - Using other image+disparity map

# Pseudo-LiDAR



## Stereo Vision | Estimate Depth

- Using depth map, combine with YOLO
- E.g. run YOLO on left image and then use depth map
- In bounding box from YOLO, closest point can be taken

# References

- Computer Vision/YOLO

<https://medium.com/@albertlai631/how-do-self-driving-cars-see-13054aee2503>

<https://www.kdnuggets.com/2018/09/object-detection-image-classification-yolo.html>

- Attack on YOLO paper

<https://arxiv.org/pdf/1806.02299.pdf>

- Stereo Vision/Pseudo LiDAR

<https://www.thinkautonomous.ai/blog/?p=pseudo-lidar-stereo-vision-for-self-driving-cars>