# SCHEDULEAK

[RTAS 2019]

- Exfiltration of critical information
- Reconnaissance

"given knowledge of the scheduling algorithms used in the system, can we recreate its exact timing schedule?"

		Period
<ul> <li>Consider three periodic real-time tasks</li> </ul>	1	5
	2	6
	3	15

	Period
<ul> <li>Consider three periodic real-time tasks</li> </ul>	1 5
<ul> <li>Their relative priorities are: 1 &gt; 2 &gt; 3</li> </ul>	2 6
	3 15

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	3 15

• Their initial execution pattern would look like:

$\geq$	1	2	2	3	3	1	2	2	1	1	2	2	1	3	3	2	2	1		2	1 2		► Time
t=	: 0																						

	Period
<ul> <li>Consider three periodic real-time tasks</li> </ul>	1 5
<ul> <li>Their relative priorities are: 1 &gt; 2 &gt; 3</li> </ul>	2 6
	3 15

• Their initial execution pattern would look like:

1 2 2 3 3 1 2 2	1 2 2	1 3 3 2 2 1	2 1 2	→ Time
t = 0				
	hyperp	<b>period</b> [HP = 30]		
	[LCM	l of all Periods]		$\rightarrow \rightarrow \times \underline{\times}$
				18

HP 1	1 2	2 3 3	1 2 2	1	2 2	1 3 3 <mark>2</mark>	2 1	2 1 2
								18

HP 1	1	2	2	3	3	1	2	2	1	2	2		1	3	3	2	2	1		2	1	2	
HP 2	1	2	2	3	3	1	2	2	1	2	2		1	3	3	2	2	1		2	1	2	
HP 3	1	2	2	3	3	1	2	2	1	2	2		1	3	3	2	2	1		2	1	2	
HP 4	1	2	2	3	3	1	2	2	1	2	2		1	3	3	2	2	1		2	1	2	
HP 5	1	2	2	3	3	1	2	2	1	2	2		1	3	3	2	2	1		2	1	2	
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HP 1	1	2		1	2		1			1			1		1			
HP 2																		
HP 3																		
HP 4																		
HP 5																2		
1://									1									

HP 1	1	2		1	2		1			1			1		1	
HP 2																
HP 3																
HP 4																
HP 5																
/://									1							

Can we predict **future** execution time points for critical task(s)? 1





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-IP 2																									
IP 3																									
IP 4																									
-IP 5																									
Can	W	e p	ore	edi	ict	fu	Itu	re	exe	ecuti	on	tin	าย	ро	int	S I	for	C	itic	al ta	sk(	s)	?		
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HP X																									
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# WHAT CAN WE DO WITH FUTURE EXECUTION INFORMATION?

**DEMONSTRATION 1** 

- Consider a UAV on a mission
- Takes [high-res] photos  $\rightarrow$  points of interest [green]
- Camera  $\rightarrow$  off or low-res mode otherwise



• true locations of interest



# WHAT CAN WE DO WITH FUTURE EXECUTION INFORMATION? DEMONSTRATION 1

### Attacker's goal

• Recover location of interest points where memory usage [of victim] is high









# WHAT CAN WE DO WITH FUTURE EXECUTION INFORMATION? DEMONSTRATION 1

- Attacker's goal
  - Recover location of interest points where memory usage [of victim] is high











# SYSTEM ASSUMPTIONS

### Real-Time Tasks

### Periodic

- Jobs released periodically
- Relative deadlines

### **Sporadic**

- Release/arrival times specified
- Inter-arrival times
- Absolute deadlines

worst-case execution times

# SYSTEM ASSUMPTIONS

### • Assumption: Fixed-Priority Real-Time Systems [E.g. RM]

- Attacker's task (observer task) periodic or sporadic
- **Victim task** *periodic*

Other tasks

periodic or sporadic

### Real-Time Tasks

### Periodic

- Jobs released periodically
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### **Sporadic**

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worst-case execution times

# SYSTEM ASSUMPTIONS

### • Assumption: Fixed-Priority Real-Time Systems [E.g. RM]

- Attacker's task (observer task) periodic or sporadic
- Victim task periodic

   Other tasks
   periodic
  - periodic or sporadic

### Requirements

- The attacker knows the victim task's period
- The observer task has lower priority than the victim task

### Real-Time Tasks

### Periodic

- Jobs released periodically
- Relative deadlines

### Sporadic

- Release/arrival times specified
- Inter-arrival times
- Absolute deadlines

worst-case execution times





















# ATTACK SCENARIO OVERVIEW

There is some schedule (on the victim system)

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There is some schedule (on the victim system)

The adversary **observes** and **analyzes** the schedule and **reconstructs** precise timing information

			$\times$		$\rightarrow$	
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Inferring arrivals of a "victim" task

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# ATTACK SCENARIO OVERVIEW



### SCHEDULEAK ALGORITHMS

Task ID	Period	Exec Time
Observer Task	15	1
Task 2	10	2
Victim Task ( $ au_{v}$ )	8	2
Task 4	6	1



SCHEDULEAK ALGORITHMS		Task ID	Period	Exec Time
	Observer task	Observer Task	15	1
	has lower	Task 2	10	2
	victim task	Victim Task ( $ au_{v}$ )	8	2
		Task 4	6	1
		$\square \text{ Observer Task } \tau$		ther Tasks

SCHEDULEAK ALGURITHMS	Task ID	Period	Exec Time
	Observer Task	15	1
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Reconstruct execution intervals of $ au_v$	Victim Task ( $ au_{ u}$ )	8	2
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System Schedule Ground Truth:

Reconstruct execution intervals of  $au_{
u}$ 



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	I Other Tasks
~	'

SCHEDULEAK A	ALGORITHMS
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	Task ID	Period	Exec Time
	Observer Task	15	1
<u> </u>	Task 2	10	2
Reconstruct execution intervals of $ au_{ u}$	Victim Task ( $ au_{v}$ )	8	2
	Task 4	6	1

System Schedule Ground Truth:





What the attacker can observe

Execution Intervals Reconstructed by the Observer Task: Some tasks preempted the observer task Observer Task  $\tau_o$ Other Tasks

CHEDULEAK ALGORITHMS	Task ID	Period	Exec Time
	Observer Task	15	1
	Task 2	10	2
Organize the execution intervals	Victim Task ( $ au_{ u}$ )	8	2
	Task 4	6	1





SCHEDULEAK A	ALGORITHMS
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Take union of the execution intervals

	Task ID	Period	Exec Time
	Observer Task	15	1
	Task 2	10	2
Organize the execution intervals	Victim Task ( $ au_{v}$ )	8	2
	Task 4	6	1





### SCHEDULEAK ALGORITHMS



Task ID	Period	Exec Time
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TASKS WITH LOWER PRIORITIES (E.G. OBSERVER TASK) **CANNOT** APPEAR IN THIS COLUMN!









# PERFORMANCE EVALUATION

X

• Synthetic Task Sets

6000 Task Sets:

Task Set Utilization [0.01,0.1) ... [0.91, 1.0) **10** groups ••••

The Number of Tasks 5, 7, 9, 11, 13, 15 **6** groups

× 100



# PERFORMANCE EVALUATION: METRICS

### **Inference Precision Ratio**

the ratio of how close the inference to the true task starting point

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### **Inference Success Rate**

an inference is successful if attacker can exactly infer the starting point of the victim task









# WHAT CAN WE DO WITH INFORMATION GLEANED USING SCHEDULEAK? 31













# ScheduLeak Demo

