

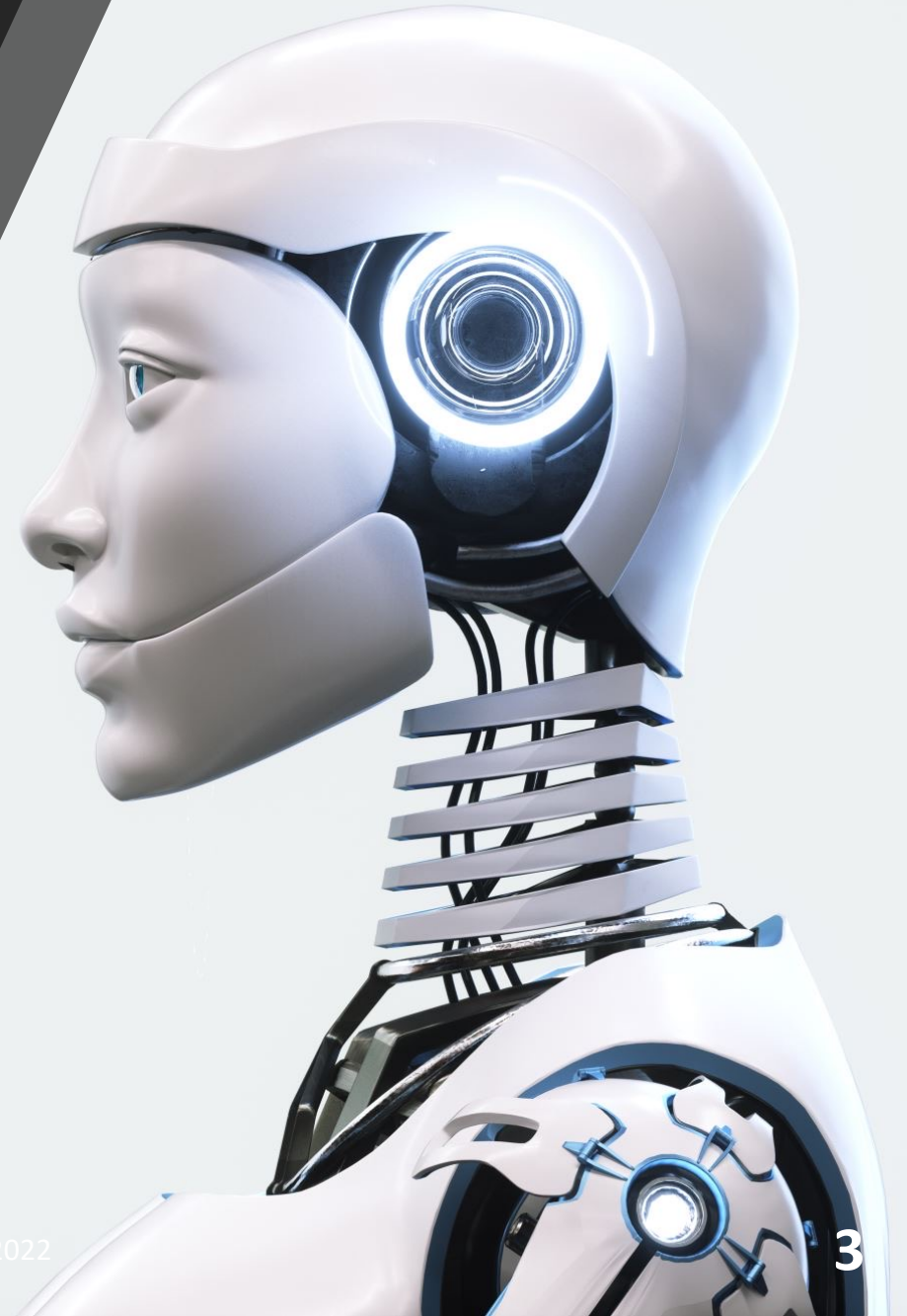
TA

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- Office Hours Location: SEH

Note: contact via **Blackboard** first

Autonomy | A Definition

Autonomy is the **ability to perform given tasks based on the system's perception without human intervention**



Aspects of Autonomy

- Perception
- Compute
- Actuation
- Planning
- Sensing
- Motion

Functional Architecture

- specification of
 - **intended functions** and
 - **necessary interactions**to achieve **desired behaviors**

Some Common Definitions



OEM → original equipment manufacturers
[integrators]



ECU → electronic control units



CAN, Flexray → communication
buses/standards



AUTOSAR → software technology
platforms

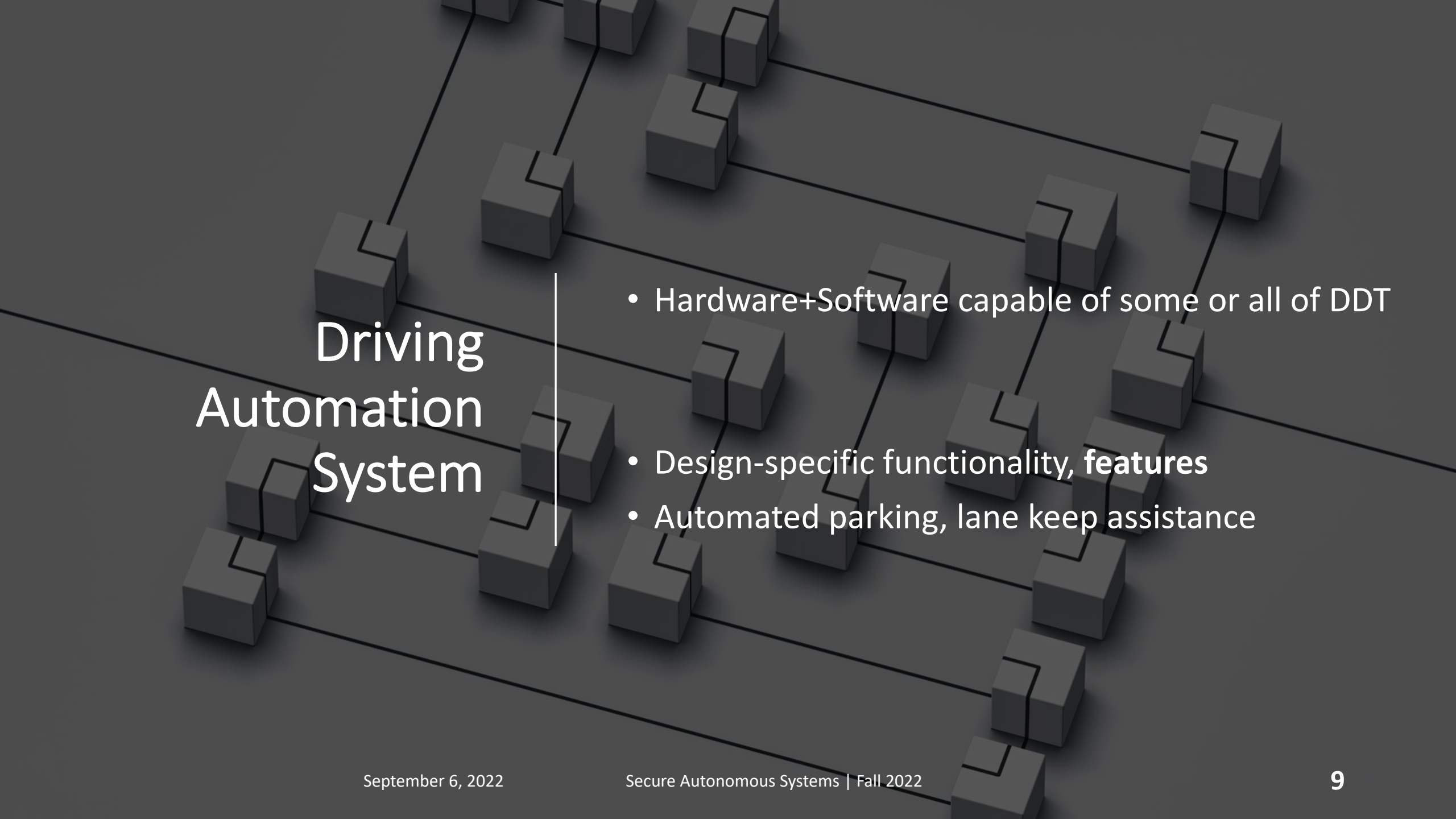
Automotive Standards and Definitions

SAE J3016 Standards

- Dynamic Driving Task (DDT)
- Driving Automation System
- Operational Design Domains (ODD)
- DDT fall-back
- DDT fall-back-ready user
- DDT feature

Dynamic Driving Task [DDT]

- Real-time **operational** and **tactical** functions to operate a vehicle
- Driving a car on fixed trajectory
- Actuator control
- Keeping vehicle in lanes
- Maintaining distance from other vehicles



Driving Automation System

- Hardware+Software capable of some or all of DDT
- Design-specific functionality, **features**
- Automated parking, lane keep assistance

Operational Design Domains [ODD]

- **Specific conditions** under which driving automation system is to function
- **Design phase** requirements
- E.g., Work in sunny weather in city grid

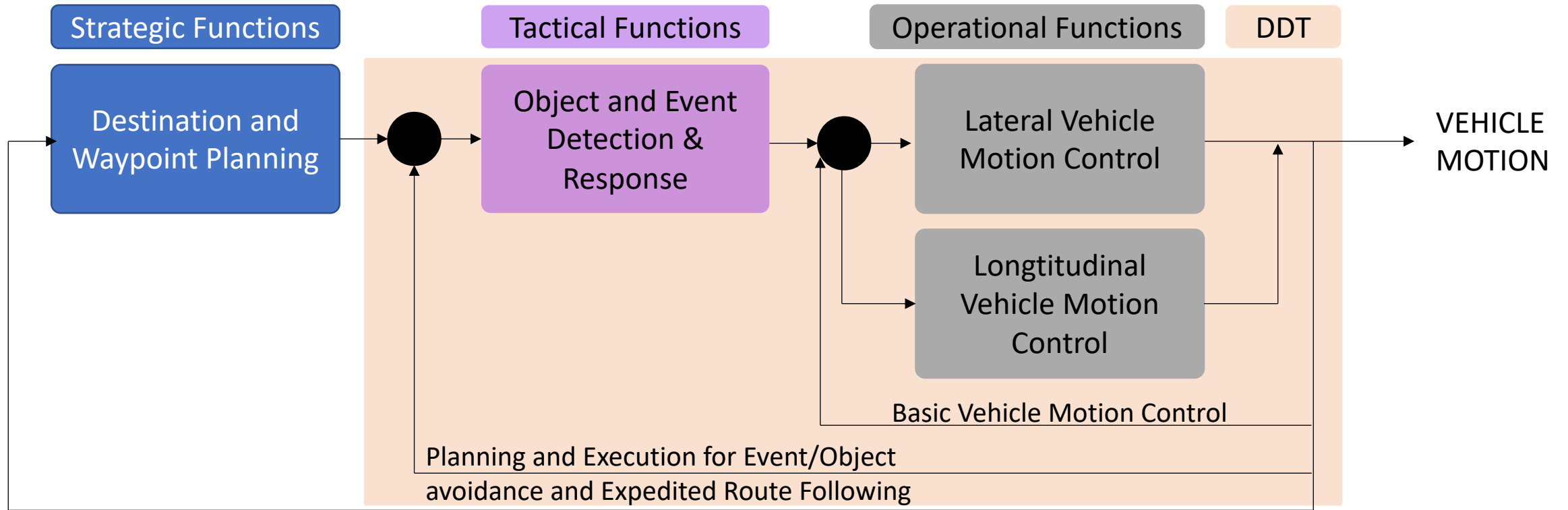
Some more definitions

- DDT fall-back
- DDT fall-back-ready-user
- DDT feature

SAE Classification

			Steering and acceleration/ deceleration	Monitoring of driving environment	Fall-back when automation fails (DDT fall-back)	Operational Design Domain
Human driver monitors the road	0	NO AUTOMATION				LIMITED
	1	DRIVER ASSISTANCE				LIMITED
	2	PARTIAL AUTOMATION				LIMITED
Automated driving system monitors the road	3	CONDITIONAL AUTOMATION				LIMITED
	4	HIGH AUTOMATION				LIMITED
	5	FULL AUTOMATION				UNLIMITED

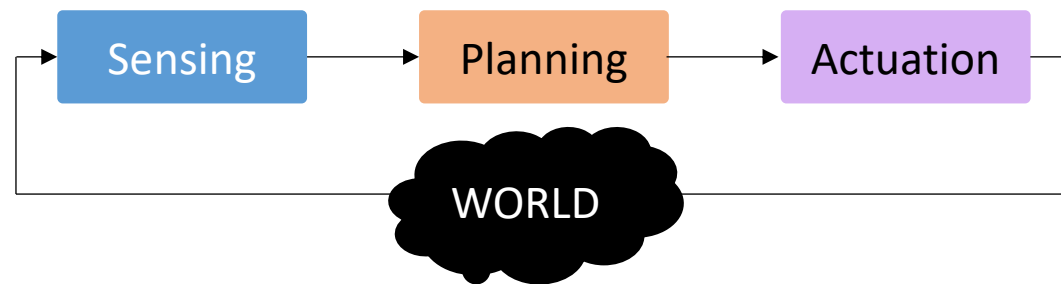
Functional Components



Route and Destination Timing and Selection

Software Design

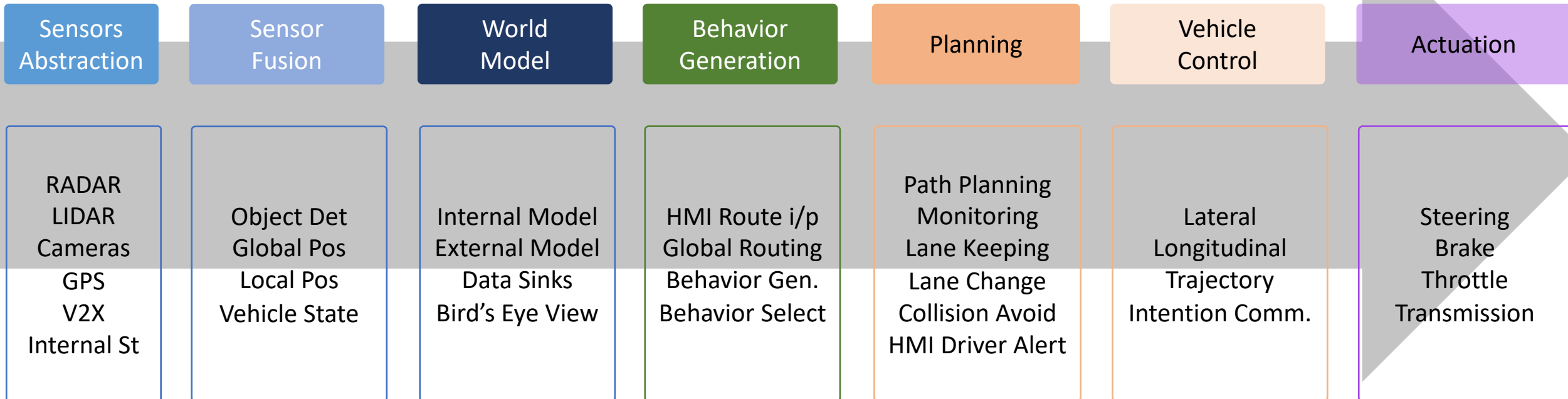
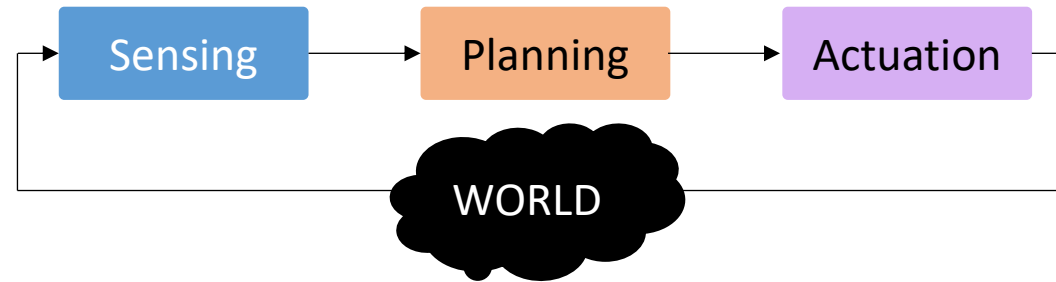
- Analogous to real-time systems design



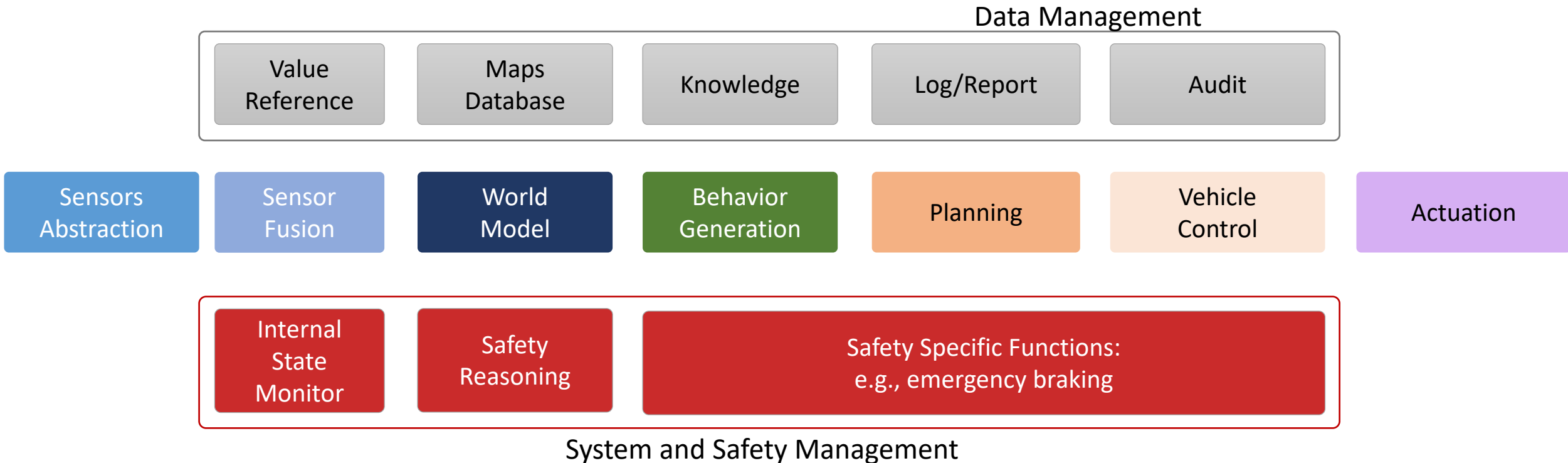
Planning

- system maintains an **internal state representation**
 - position itself in environment
 - plan next actions
- Must be up-to-date and accurately reflect environment
 - requires a **lot of information!**
- With increasing complexity of operational environment
 - complexity of internal representation also increases
 - More time to plan next steps
 - **New plans may be obsolete before they're deployed!**

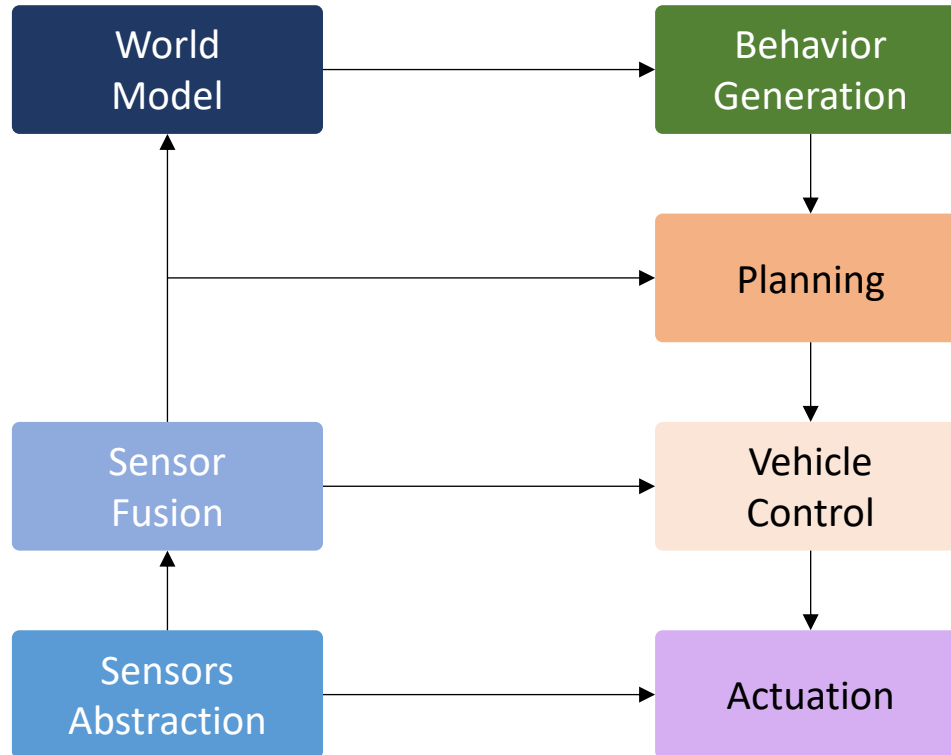
Sensing, Planning, Actuation Functional Decomposition



Orthogonal Classes



Functional Architecture





Sensors and Sensor Abstractions

Sensors

“perception”

Interface to the external world

Sensor “plan” will balance

Function

Range

Cost

Common Sensor Types



LiDAR/Millimeter Rada



GPS



Cameras:

lane, road, traffic light,
stop line, surroundings



Stereo Vision

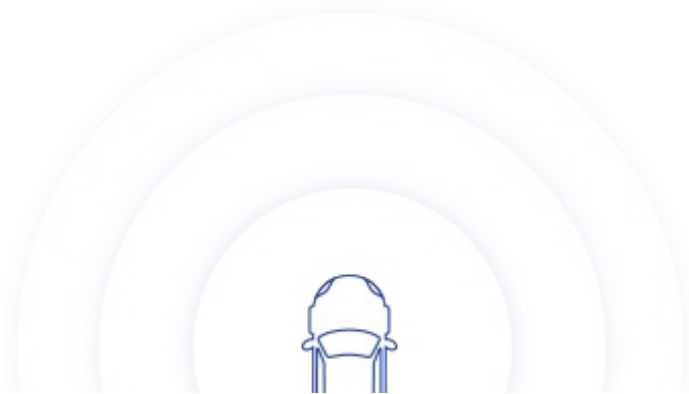


Sonic

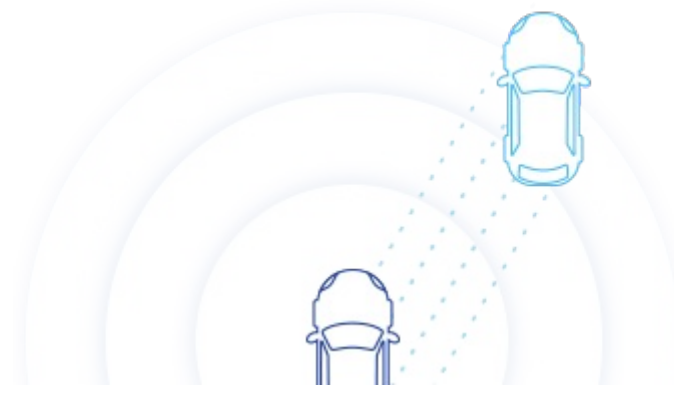
LiDAR



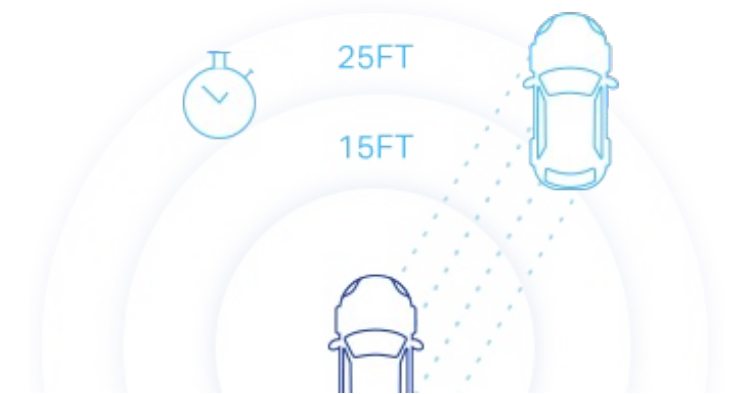
- **Light Detection And Ranging**
- Laser scanning/3D scanning
- Uses eye-safe laser beams → create 3D representation of environment



A typical lidar sensor emits pulsed light waves into the surrounding environment



These pulses bounce off surrounding objects and return to the sensor



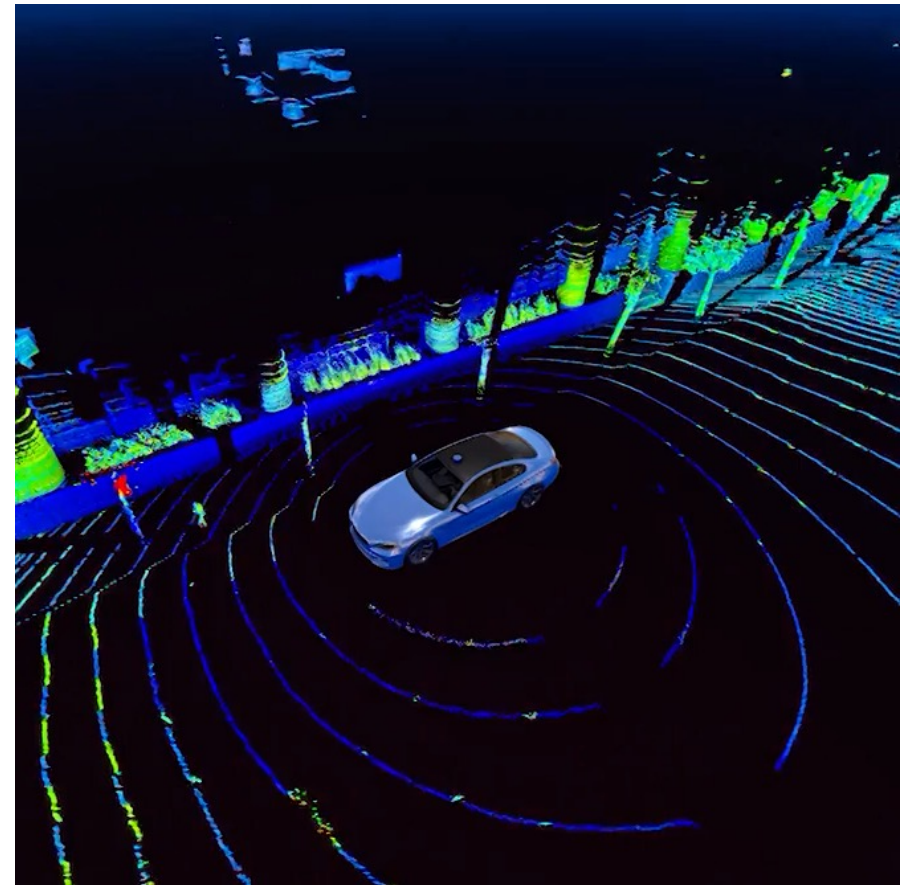
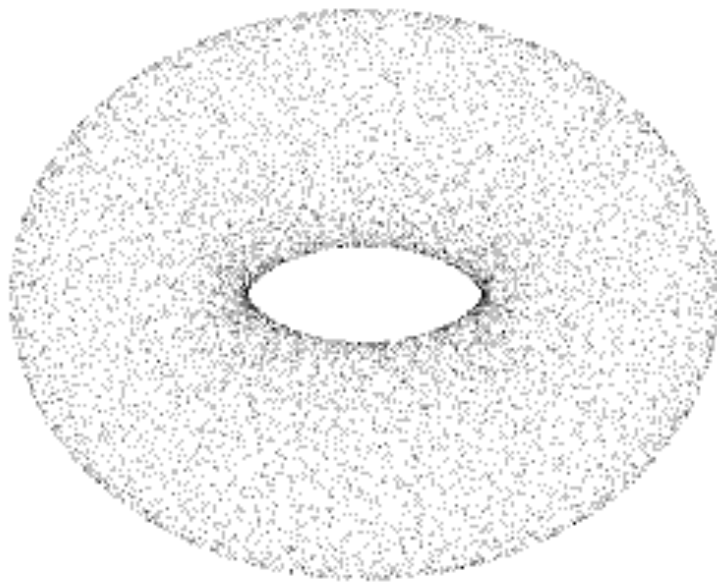
The sensor uses the time it took for each pulse to return to the sensor to calculate the distance it traveled

LiDAR Output

Point clouds In 3D

Range: **70-100 m**

View: **360 degrees**



Millimeter Wave Radar [mmWave]

- Radar technology
- short-wavelength electromagnetic waves
- Measures reflected radar signals

- **High accuracy**
- 76-81 GHz → detect movements in a **fraction of a millimeter!**
- Limited distance [$< 80\text{m}$]

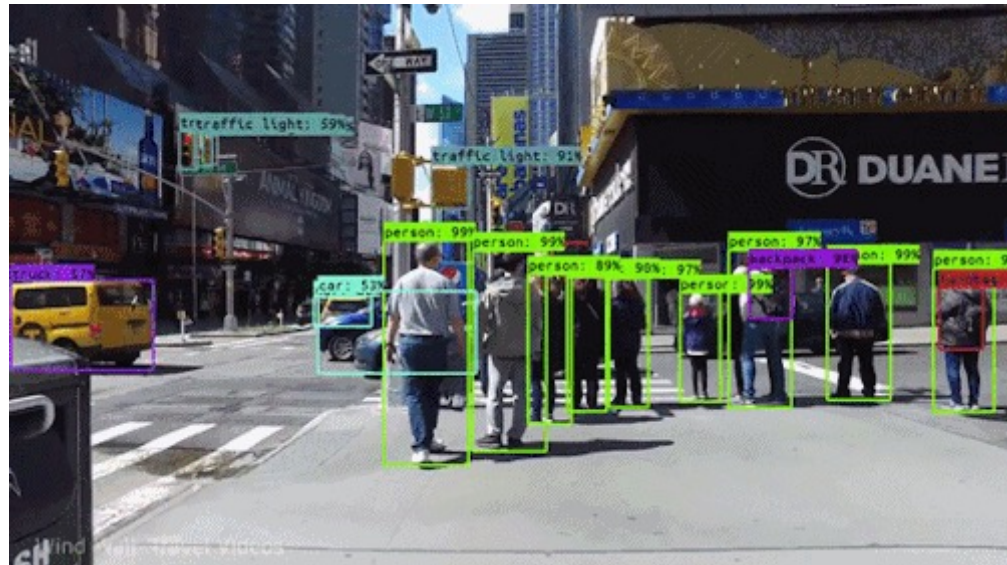
- Also, used for in-cabin monitoring of drivers





Cameras

- Accurate way to create visual representations
- Front, left, right, rear cameras
 - to create a **360-degree view**
- Main focus → **object detection**



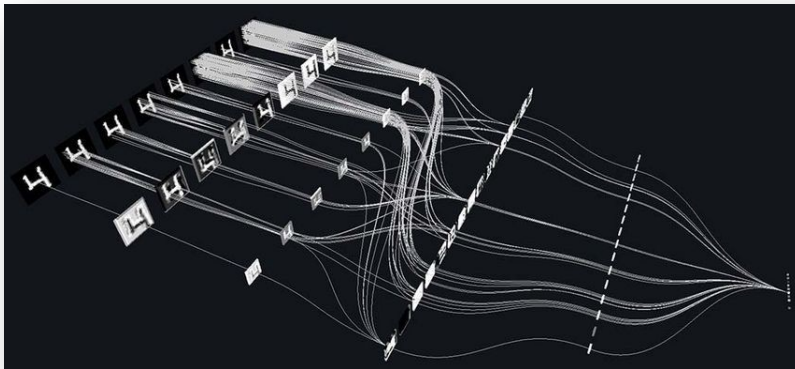


Cameras | Computer Vision

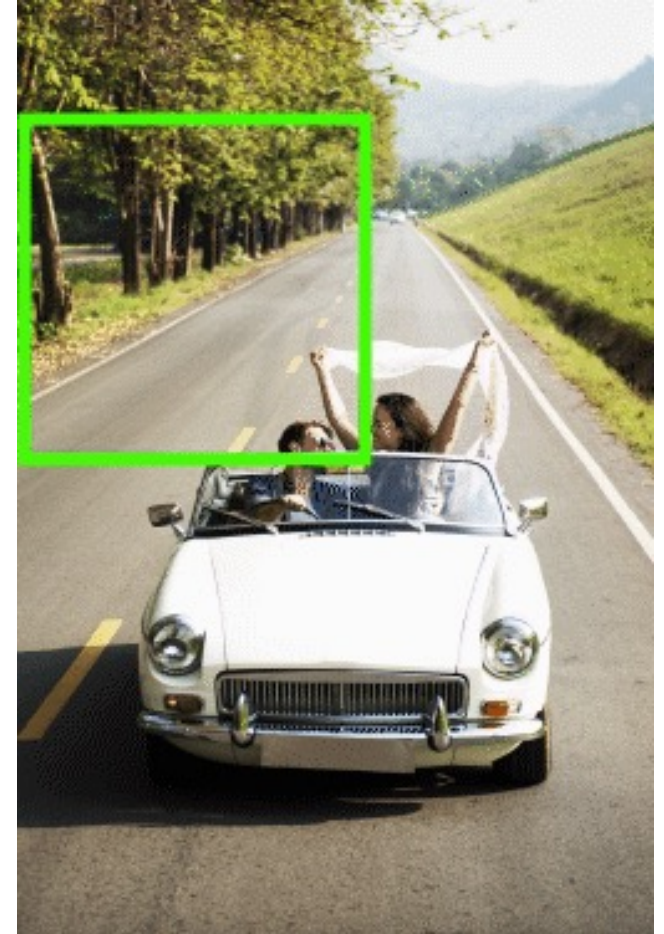
- Computer Vision algorithms for object detection
 1. Image classification → determine objects in an image are
 2. Image localizations → providing specific locations of image [bounding box]

Cameras | Image Classification

- Convolutional Neural Networks (CNNs)
 - **trained** to recognize objects like cars, pedestrians, etc.
 - performs **convolution operations at runtime**
 - to classify images from camera



- CNNs limited to single objects taking up entire image
- **Sliding Windows!**



References

- SAE J3016 Standard:

https://sibin.github.io/teaching/csci6907_88-gwu/secure_autonomous/fall_2022/other_docs/J3016_201609.pdf

- A better explanation of the standard and its components:

<https://www.atlantis-press.com/journals/jase/125934832/view>

- Velodyne LiDAR Video:

https://sibin.github.io/teaching/csci6907_88-gwu/secure_autonomous/fall_2022/What-is-Lidar-video.mp4

- mmWave

https://www.ti.com/lit/wp/spyy005a/spyy005a.pdf?ts=1641417836995&ref_url=https%253A%252F%252Fwww.google.com%252F